

Seamless Mobility for the Broadband Wireless Industry

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Seamless Mobility

- Trend Towards Seamless Mobility:
 Anytime/Anywhere/Any Device
 Access
- 40-45 Million Road Warriors (In US),70-80 Million Mobile Workers
- Seamless Mobility Is the "Killer App"
- How Do We Get There?



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How Do We Get There?

- Many Different Wireless Networks Are Necessary:
 - *WWANs
 - *WLANs
 - *WPANs
- These Are Not Competing
 Technologies, but Complementary
- Wireless Pie Is Still Growing.
 Momentum Across Different
 Technologies



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Growth In Wireless Technologies

- WWAN Expected to Ship Over 800 Million Units by 2004
 - ❖Next Generation Technology Driving Numbers (2.5G & 3G)
- WPAN (Bluetooth Only) Forecasted to Ship Over 600 Million Units by 2004
 - Mostly Cell Phones (e.g. Headsets); PCs, PDAs and Automotive Applications
- WLAN Expected to Ship Over 35 Million Units by 2004
 - *PCs, Handhelds



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WPANs

- Bluetooth
 - Cable Replacement
 - When It Becomes Pervasive, We Will Wonder How We Ever Did Without It!
- **OUWB**
 - Short-range High Speed Data
 Transmission
 - Will Revolutionize Home Networking



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- •2.5G (GPRS, CDMA-1XRTT)
 - **❖GPRS** Take-up Disappointing in Hong Kong. Slightly Better in Singapore
 - ❖Japan No Real 2.5G, Leader in 3G
 - ❖Per M/b Pricing Is Not Attractive
 - Same Always-On Capability of 3G. Slower
 - **❖**Lower Cost of Buildout: (3G 15X of 2.5G)*



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- 3G Is Delayed: Japan Telecom, SK Telecom,
 NTT DoCoMo, Many European operators
 - Technology
 - Cost & Absence of Capital: \$150B or \$20/POP
 - Coverage (NTT 100K Subs in 5 Cities)
 - Handsets: Sony/Ericsson, Toshiba/Siemens Matsushita/Motorola,
 - Interoperability Issues & Short Battery Life
 - Shipping in 03
 - Critical Mass Expected in 04.



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- Pricing Is Difficult: Per Mb?
- Data Usage Unclear (Only 10% of Revenues): Apps & Demand?
 - Video, Movies, Music, Purchasing??
 - *Handset Prices Will Price Youth
 Market Out
 - **❖UMTS Forum Cut Revenues By 17**% (\$10B)



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- •BUT...Ubiquity Is King
- OUMTS Forum Still Expects Revenues
 To Reach \$233B by 2010
- For Wireless Data, 2.5G/3G/WLANs
 Are Trojan Horses For Each Other
- WLAN Will Bring \$2.8B to 3G ServiceProvides (UMTS Forum)



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WLANs

- Industry Advances Leading to Massive Growth
- Oubiquity at Home/Enterprise/hotspot
- Free Spectrum (Just Deregulated in Australia- Need License)
- Low Deployment Costs (Especially Inbuilding and Dense Metro
- High Bandwidth
- Conducive to "Portable" Data



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WLANs: Real World Considerations

- Security
- Standards Wars
- Interference
- **Demise of Telecom Market**
- **Business Model Weaknesses**
 - *Absence of Roaming/Billing: Charge by MB or by Time?
 - Revenue Sharing
 - Still an Orphan



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Who Owns the Space?

- In USA, WISPs Are Eager, but Don't Have the Clout. Service Providers Have the Clout but Are Not Eager:
 - Own the Customer Relationship
 - Have Operational Expertise
 - Have the Back-haul Network



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Who Owns the Space?

- Asia and Europe Are Ahead of the US: Leaders in Asia are Australia, Hong Kong, South Korea, China and Singapore
 - ❖Growth in Asia Expected at 51%/Yr to 2005
 - *25% of Unit Shipments in 2002



Who Owns the Space?

- Hong Kong
 - Pacific Century CyberWorks in HongKong Airport
 - Recent Housing Built w/WLAN
- China:
 - Nanjing Telecom (Sub of China Telecom) in Nanjing International Exhibition Center



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Singapore

- StarHub launched WLAN Service in Suntec City: One of Largest Installations. Offices & Public Areas
 - *Exploring Integration w/GPRS & W-CDMA Network
 - Plans for Other Hotzones
- SingTel: 150 Wireless Surf Zones: Starbucks, Burger King, ShangriLa Hotels, Country Clubs, etc.
 - *Will Also Wholesale the Service to ISPs, et. al



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Australia

- Telstra Purchased Assets of
 SkyNetGlobal w/Hotspots in Singapore
 & New Zealand
- Xone: Largest Internet Zone N. Sydney
- Pacific Internet: Sell DSL & WLAN
- WLAN Used By Some Companies to Deliver Last Mile Access (BigAir)



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Korea

- WLAN Service a Winner for World Cup
- All Mobile Operators in Korea Are Involved in the WLAN Space:
 - Korea Telecom Secured 1000 Hotspots
 - Hanaro Telecom 300 Hotspots
 - *Dacom, Thrunet & SK Telecom
 - SK Telecom & KT Working on EV-DO/WLAN Roaming



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Japan

- World Cup Winner: WLAN, Loser: 3G
- NTT Communications HotSpot
 - ❖200 Locations to Expand to 1000 by YE02
 - Mo's Hamburgers
- NTT DoCoMo Mzone
- Softbank Partnership with Denny's,
 McDonald's, Dutour & Starbuck's Coffee &
 Orange Food Court in 3,000 Restaurants by
 3/03
 - **VoWLAN**



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Why the Leadership In Asia?

- Falling ARPUs (Vodafone Drops of 13% in Japan & Australia)
- Higher DSL Adoption Rate, Especially in Korea, Singapore, Australia
- More Open to Wireless Data: i-Mode, Arraycomm in Australia
- Almost 50% of WECA Members Are Asian: Samsung, Sony, Sharp, Fujitsu, Toshiba, NEC, Kyocera, Acer, Seiko Epson Corporation, Sumitomo Electric Industries and Yamaha Corporation.

❖WECA Certification in Taiwan & Singapor



Why the Leadership In Asia?

- Co-Branding w/Restaurants
- Some Hotels Report 8% Usage Rates
 - ❖ High Cost of Local Phone Call for Dialup (\$1.00/Min). WLAN \$15/Day or \$5.75 for 2 MB
- Roaming Agreements w/iPass and GRIC
- 1,625 hotspots in 2002 Will Grow 38,000 hotspots by 2007
 - ❖ 40% in cafes, 32% in parks, libraries and public buildings, 10% in hotels, and less than 0.2% in airports



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Advantages

- Good for the Consumer
- Good for the Service Provider
- Ultimately Single PC Card or Cellular
 Chip Will Provide Access to Both
 WWANs and WLANs.



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Technology Summary

Technolog y	Distance	Bandwidth	Application	Advantages	Devices
2.5/2.75G	WWAN	CDMA 1XRTT: 144 Kpbs (avg speed 20-60 kpbs) GPRS: 115 Kpbs (avg speed 30-40 Kbps)	Email with attachments Instant/ Text Messaging Interactive games Digital photography Ring tones Screen savers Gambling	Ubiquitous	Cell phones, PDAs, laptops
3G	WWAN	144K High Mobility 384K Low Mobility 2 Mb Indoor	All of the above+	Ubiquitous High-speed	Cell phones, PDAs, laptops, Consumer devices
UWB	50 Feet	100-500 Mbps	Wireless digital distribution of video & audio in the home- streaming audio/video	High Speed Low power consumption Wide transmission bandwidth =Low Interference	Consumer devices such as digital displays, camcorders, DVDs, digital cameras
Bluetooth	10-m-100 ms	1 Mbps	Cable replacement	'Ad-Hoc'' Networking *	Headsets, cell phones, laptops, printers, PDAs
					eTiniun



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